

COACHES CORNER

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ELIMINATION GAME.

Equipment: One mat- two jack- two or four bowls each- target mat or your bowling mat for measuring- Players 1-2-3 or 4.

Aim: An alternative game of singles with an emphasis on limiting loose bowls.

Set Up: Place the mat on the "T" place the jack on the other "T". Use target mat under the jack or use your mat for measuring for your score, you can decide on what distance you want to use for measuring one mat or two mat lengths or the target mat.

Rules: Each player plays in turn their two or four bowls, at the completion of each end only the bowls inside the required distance stay alive and all other bowls outside the required distance are removed. The winner of the end who has the closest bowl to the jack goes first next end and if they have any bowls on the bank they can retrieve one bowl back. The jack must stay on the "T" at each end but you can move the mat if you like if you win that end. If the jack is trailed or hit into the ditch play on but if your jack is out of bounds you will re spot it back on the "T".

Scoring: The winner is the only player left with bowls to play.

KEEPINGS OFF.

Players: Three to each rink.

Equipment: One mat- one jack and four bowls each.

Aim: A player must win two ends in a row to score one point.

Set Up: One rink required, jack length optional (decided by the winner of each end) players play alternately, with the winner of each end to go first.

Process: After a player wins an end, the other two players try to not let the previous winning end player score on the next end if the player does win the next end they will score one point. Play to a designated total number of ends or to a total points score. Effectively the players are playing eight bowls against four each end.

GOOD BOWLING